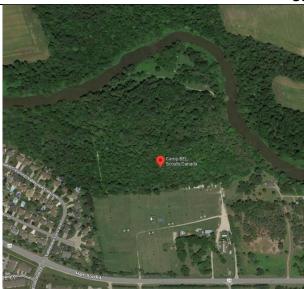


Camp Emergency Response Plan

Camp Bel



4926 Hamilton Rd, Dorchester, ON N0L 1G6

EXTERNAL EMERGENCY SERVICES				
Emergency Service type	Paramedic Service	Fire Department	Police Department	
Name of Service	Middlesex-London Paramedic Service	Thames Centre Fire Department Dorchester Station	Ontario Provincial Police	
Emergency Number	911	911	911	
Non-Emergency Number	519-679-5466	519-268-3750	519-485-6554	
Nearest Station Location	Dorchester	Dorchester	Ingersoll	
Response Time	10-40mins	8-15 Mins	10-60 Mins	

Other Emerger	ncy Numbers
Poison Control	(416) 813-5900
Conservation Officer	1-877-847-7667
Middlesex Health Unit	519-663-5317
Key ho	lders
Name	Phone Number
Jason's Sherman	519-859-8914
Michelle Sherman	519-670-8912
Stewart Giem	519-280-5389
Debbie Giem	519-280-6793
Ernie Ried	519-268-3129
Joel Desrosiers	226-688-4456
Bridget Mahon	519-872-5461
Bob Braunton	519-268-3513
Ron Patterson	519-268-7030
Mike Pembelton	519-670-9400
Jessica Buscher	519-319-5828
Austin Pitman	548-388-5464

al

Local Hospitals

LHSC Victoria Hospital and Children's Hospital 800 Commissioners Road East London 519-685-8500

Camp BEL, Scouts Canada

4926 Hamilton Rd, Dorchester, ON NOL 1G6

Turn right at the 2nd cross street onto Hamilton Rd/County Rd 29

Continue to follow Hamilton Rd 9.6 km

Continue straight onto Commissioners Rd E 7.0 km

Turn right onto Victoria Hospital Entry/Western Counties Rd 73 m

Victoria & Children's Hospital

800 Commissioners Rd E, London, ON N6A 5W9

ETA 19 MINS

TIER 1 TRAUMA Center and Trauma Center



Ingersoll Alexandra Hospital 20 Nixon St, Ingersoll 519-485-1700

Camp BEL, Scouts Canada

4926 Hamilton Rd, Dorchester, ON NOL 1G6

Turn left at the 2nd cross street onto Hamilton Rd/County Rd 29

Continue to follow Hamilton Rd 13.0 km

Continue onto King St W/County Rd 9

Continue to follow King St W 2.2 km

Turn right onto Thames St S/Oxford County Rd 119 260 m

Slight right onto Thames St S 650 m

Turn left onto Noxon St 140 m

Turn left

Destination will be on the right 39 m Ingersoll Hospital 20 Nixon St, Ingersoll, ON N5C 2T8

ETA 16 MINS



	Hazard Identification	
111	Natural	O control
Hazard Thames River Flash Flooding		Control Stay clear of the riverbank. There may be undercut banks that are sharp and could break away. Stay clear of steep embankments. You may slip down into the river. Do not enter the water. Must be supervised by an adult when around the water. If you wish to participate in on-the-water events a properly fitting PFD must be worn. Erosion causes a decrease in bank stability. This increases the risk of slipping and/or falling into the river. Increased water levels will increase the threat level. Refer to the Flash flooding section for more details. Please note that increased rain/snow will result in increased water levels. Due to the Pittock Dam Systems upriver (Pittock Conservation Area), the water levels will vary depending on the status of the dam. Make sure to check the Upper Thames River Conservation Authority website for water level information as well as the risk of floods. Get in the habit of looking for stain lines on banks and surrounding foliage. This will give you a good understanding of how high the water has been in the past
		how high the water has been in the past. If concerned about flash flooding, mark where the water is then check the water level later to see if there is any change. If any concerns with water levels, contact local Conservation Officers at @1-877-847-7667 or the Upper Thames River Conservation Authority @ 519-451-2800 during their operation hours
Hazard	Threat Level	Control
Thunderstorms	Low to High	Thunderstorms can include rain, hail (less than 1 inch), and thunder and lightning. They are a result of heating of the surface and convection currents moving the warm air/moisture towards the cold front Ensure that tents, dining shelters, or any other non-permanent structure are securely fastened to the ground Make sure to bring rain gear If a thunderstorm does occur, please return to tents, dining shelters, or other covered structures Make every attempt to stay dry. Once wet it will be hard to keep warm in these conditions. Refer to the Cold Weather/Snow section below for further tips on how to prevent hypothermia

Severe Thunderstorms	Medium to High	 Thunderstorms will include rain, hail (greater than 1 inch), and thunder and lightning. They are a result of heating of the surface and convection currents moving the warm air/moisture towards the cold front. Wind gusts of 50 knots or greater. Conditions for tornado formation present Ensure that all non-permanent structures are securely fastened to the ground or permanent structures Ensure that you have rain gear If a severe thunderstorm occurs, seek cover in a permanent shelter and await further instructions from Camp Leadership Team Make every attempt to stay dry. Once wet it will be hard to keep warm in these conditions. Refer to the Cold Weather/Snow section below for further tips on how to prevent hypothermia
Hazard	Threat Level	Control
Tornado	High	 Includes fast wind gusts, and varying weather conditions (rain, hail, etc.) Likely to cause damage to any nearby structures, property, etc. Watch out for flying debris Ensure that all non-permanent structures are securely fastened to the ground or permanent structures If there is a tornado, seek shelter immediately Find a member of the Camp Leadership Staff in the secure location (Camp Coordinators, Quartermasters, First Aid, Camp Safety, etc.) and wait for further instructions While seeking shelter, remember to stay away from windows, sit close to walls, and stay away from any loose objects that could be thrown in high winds When seeking shelter, operate on the buddy system. This way we can ensure that everyone is accounted for. If your buddy is missing, report it to the Command Team Member in your area immediately
Snowstorm	Medium	 Monitor the weather network for approaching storms Shelter in a warm heated building Wear dry clothing and maintain body heat If roads are becoming nonpassable close camp before closed.
Ice	Medium	 Salt laneways to reduce ice build-up Reduce traffic on hill roads Take extra care when walking around ice build-up Watch ice build up on the rooftops

		Dress for the weatherDrink warm fluids
Cold	Medium	Keep clothing dry
		Move indoors if the weather turns
		Stay hydrated Take for yeart has also
Ulast	NA college	Take frequent breaks
Heat	Medium	Remove self if overheating
		Seek medical help if showing signs of
		Heatstroke or Exhaustion
		 Watch for smoke in the forest area
		 Move upwind of the fire
Wildfires	Low	 Keep all campfires contained in the fire pit
Wildines	Low	 Have water by the fire to extinguish the
		fire.
		•
		Watch for smoke in the forest area
		Move upwind of the fire
Grass Fire	Medium	Keep all campfires contained in the fire pit
Olass I lic	Wedam	
		Have water by the fire to extinguish the
	_	fire.
Fog	Low	Watch when driving on campground
		roadways drive at a reduced speed
		 Look for an area that Poison Ivy grows in
Poison Ivy	Medium	Watch for tell-tale signs of contact
		Seek immediate medical help
		Look for an area that Poison Sumac
		grows in
Poison Sumac	Low	Watch for tell-tale signs of contact
		Seek immediate medical help
		·
Poinon Ook	Modium	Look for an area that Poison Oak grows in
Poison Oak	Medium	Watch for tell-tale signs of contact
		Seek immediate medical help
		Look for an area that Giant Hogweed
		grows in
Giant Hogweed	Medium	 Watch for tell-tale signs of contact
Clarit Hogweed	Wicarani	 Report the location of Hogweed to camp
		staff
		Seek immediate medical help
O.: . N		If come in contact with stinging nettle
Stinging Nettle	Medium	contact medical right away
		Watch for High grass
		If you find a tick, try to brush it off
Tics	Medium	If the tick is imbedded seek medical
0	B.4 = 40	attention
Coyotes	Medium	Do not Provoke
Raccoons	Medium	Do not provoke
Skunks	Medium	Do not provoke a skunk
	1	If sprayed notify first aid
		 Don't feed the squirrels
Squirrels	Low	 If bitten by a squirrel seek medical
Squirrels		If bitten by a squirrel seek medical attention
<u> </u>	Manmade	attention
Squirrels Hazard		attention
<u>'</u>	Manmade	attention Control Maintain Camp Safety at the gates
<u>'</u>	Manmade	Control Maintain Camp Safety at the gates If a dangerous person is found on site a
Hazard	Manmade Threat Level	Control Maintain Camp Safety at the gates If a dangerous person is found on site a site-wide lockdown goes into effect
<u>'</u>	Manmade	Control Maintain Camp Safety at the gates If a dangerous person is found on site a site-wide lockdown goes into effect Emergency Services will be notified Camp Safety will try to contain the
Hazard	Manmade Threat Level	Control Maintain Camp Safety at the gates If a dangerous person is found on site a site-wide lockdown goes into effect Emergency Services will be notified Camp Safety will try to contain the dangerous person in a specific area of
Hazard	Manmade Threat Level	Control Maintain Camp Safety at the gates If a dangerous person is found on site a site-wide lockdown goes into effect Emergency Services will be notified Camp Safety will try to contain the dangerous person in a specific area of the camp if it is safe to do so.
Hazard	Manmade Threat Level	Control Maintain Camp Safety at the gates If a dangerous person is found on site a site-wide lockdown goes into effect Emergency Services will be notified Camp Safety will try to contain the dangerous person in a specific area of the camp if it is safe to do so. Traffic speed will be kept to below
Hazard A dangerous person on grounds	Manmade Threat Level High	Control Maintain Camp Safety at the gates If a dangerous person is found on site a site-wide lockdown goes into effect Emergency Services will be notified Camp Safety will try to contain the dangerous person in a specific area of the camp if it is safe to do so. Traffic speed will be kept to below 10km/h on camp roads
Hazard	Manmade Threat Level	Control Maintain Camp Safety at the gates If a dangerous person is found on site a site-wide lockdown goes into effect Emergency Services will be notified Camp Safety will try to contain the dangerous person in a specific area of the camp if it is safe to do so. Traffic speed will be kept to below

	T	
		 Only Camp vehicles and emergency vehicles will use camp roads during camp. Traffic will be coordinated by OPP on
		Hamilton Side road during Friday and Sunday of the camp
		All buildings will be maintained and inspected on an annual basis Any building needing repair or
Infrastructure failure	Medium	demolishment will be removed or repaired If an Infrastructure failure occurs the ERT team will establish a command post and
		triage the situation of the failure.
		 Power is maintained at camp by power provided by the County of the main grid Power is also provided by generators on camp.
Power Failure	Medium	 If a power failure occurs emergency locations of Admin and First Aid will get generators to maintain operations
		All nonpowered events will be continued and any event needing power will be closed until power returns. All buildings are equipped with Carbon
Carbon monoxide	High	Monoxide monitorsAll monitors will be inspected annually for functionality
		 If an alarm goes off the building will be evacuated until it is determined safe.
		All buildings are equipped with Smoke Alarms, Fire extinguishers, heat sensors All buildings are annually inspected to
Infrastructure Fire	High	 ensure up to date with the fire code. All kitchens will have a full Kitchen fire suppression system.
		 All emergency exits will be clearly marked. If a fire breaks out the building will be
		evacuated and ERT will call Fire Department.
Hazard	Public Health Hazard Threat Level	Control
		Camp water is supplied by a well with
Water Contamination	Low	contamination being low If the water source is contaminated all water sources will be covered and a camp notice will be sent out
		Bottled water will be issued to the camp. The pandemic protocol will be used
Pandemic	Medium	 during pandemics No entry onto campgrounds will occur Follow Scouts Canada policy and procedure on hosting events.
		All food prep areas will be well-cleaned and maintained All food will be stored properly
Food Poisoning	Medium	 All kitchen staff will be trained in food handling and storage Any food that is considered high-risk will be removed and thrown out.
Human Waste incident	Medium	All restrooms or porta potties will be cleaned and emptied on a schedule per the event usage. All bathrooms that are not functioning will
		 be removed from the service Any bathrooms or septic issues will be addressed
Hygiene concerns	Medium	 All campers will be encouraged to perform proper hygiene while at camp. All locations will have hand sanitizer All Food handling staff will wear proper PPE
		All bathrooms will be maintained and cleaned regularly Any event where touch
	Safety and Camp Safety Hazard	1, aron mioro tadon
Hazard	Threat Level	Control

Missing Person	Medium	-Ensure the safety and well-being of all campers -Perform accountability check of all campers and report information to Camp Coordinator as soon as possible: • Names of missing campers • Report any significant camper information concerning the current emergency -Keep a keen eye and ear open for signs relevant to missing camper -SEE ERP Section "Lost Camper"
Bomb Threat	High	-Camp Coordinator to call emergency services -Ensure the safety and well-being of all campers -Perform accountability check of all campers and report information to Camp Director as soon as possible: • names of missing campers § injuries/health issues • report any significant camper information concerning the current emergency -Maintain a calm atmosphere; keep campers in the assigned group; conduct diversionary activities as needed -If evacuating, ensure the group stays together at all times
Hazardous Materials Incident	Medium	-Report the situation and description and location of suspicion to the Camp Director -Camp Coordinator to call emergency services -Isolate and restrict access to the area by the best means possible to protect campers and staff -Isolate anyone exposed to the substance away from the general camp population until emergency responders arrive on the scene
Accident/Injury - Minor	Low	-Find closest first aid and treat injury IF QUALIFIED -Contact Camp Bel Health Services if available -Go to the Camp Bel Health Center
Accident/Injury - Major	High	Find closest first aid and treat injury IF QUALIFIED -Contact Camp Bel Health Services if available -Go to the Camp Bel Health Center -Inform Camp Coordinator of the Incident -Health Services/Camp Coordinator will call for required emergency services
Hannad	Threathand	Operation
Abuse	Threat Level Medium - High	Controls -Contact Camp Coordinator Immediately -Camp Safety, First Aid, and Camp Coordinator will Determine the need for 911/law enforcement/EMS/children's services • If criminal (for example, if the alleged act constitutes rape, assault, child abuse, or is sexual in nature) -Remove the accused from all potential contact with campers; do not leave the accused alone or allow them to leave the premises until police arrive on the scene and speak with them -Provide a quiet, isolated area if needed by the accuser (with at least two adult chaperones, at least one of which the same gender as the accuser) -Document all actions you take and information volunteered by accused, accuser, or witnesses for the incident report; record names of potential witnesses, but do not attempt to engage in an investigation on your own -Camp Coordinator to contact parents of involved/affected camper(s
Possession of Unauthorized Weapons	High	Do not confront the individual except under extreme circumstances contact Camp Safety with a 10-2000 code -If an individual is not threatening, notify Camp Coordinator immediately including the name, description, and location of the person -Camp Coordinator to contact emergency services if required

Activi	ty Hazard	
Event Name	Risk Level	Activities available at each camp (If blank available at all camps)
AIR BRUSH TATTOOS	L	
BEACH VOLLEY BALL	L	
Blacksmith Display	L	
BOARD HOCKEY	L	
CAR SMASH	Н	DIBC/Genesis Only
Centipede		
CHESS	L	
CN TOWER	L	
CRAPPER	L	
DEAD CRICKET SPITTING	L	
DISABILITY AWARENESS	L	
DUTCH OVEN DISPLAY	L	
Knights of Old	L	
KNOCK EM DOWN	L	
LABYRINTH	L	
MARBLE PINBALL	L	
MARBLE RUN	L	
MAZE	L	
Mig Welding	Н	DIBC/Genesis Only
ONE ARM BANDIT	L	
OPP	L	
OVER UNDER	L	
PHONE BOOTH	M	
PLANK WALK	L	
RB SHUFFLE BOARD	L	
REMOTE CLOVE	L	
RINGERS		
ROPE MACHINE	M	_
SHUFFLEBOARD	L	
SHULBACK	L	
SILK SCREENING	L	
STACKING CUPS	L	
STANDING JOUSTING	M	
STONE MAN	L	
SUPER-SOAKER	L	
TABLE BASKETBALL	L	
TAKE THE PLUNGE	L	
TIDLEY WINKS	L	
TROOP PHOTOS	L	
WATERGATE	L	
EVENT-AREA- 2		
AERIAL RUNWAY UPPER	Н	DIBC/DICC/GENSIS
BARREL WALK	L	
BASKETBALL	L	
BOLO GOLF	L	
CANNON CARRY	L	
CONNECT-4	L	
COW PADDY TOSS	L	
Gaga Court	Ī	
HORSESHOES	i i	
MONKEY BRIDGE	H	DIBC/DICC/GENSIS
NINE IN THE SKY	1	DIDO/DIOO/OLIVOIO
	L	DIBC/DICC/GENSIS
OBSTACLE UPPER	Н	DIDO/DICC/GENSIS
OK CORAL SHOOTOUT	L	

DIDE TOUCTING	N /	
PIPE JOUSTING	M	
PLINKO	L	
pool table	L	
POTATO SACK RACE	L	
PUZZLE	L	
RING TOSS	L	
ROCKET LAUNCH	L	
TEXAS HORSESHOES	L	
TIC-TAC-TOE	L	
TIRE FOOTBALL	L .	
TIRE WORM	L	
TOXIC SLUDGE	L	
Tug-A-War	L	
Walla Balla	L	
Washer Toss (1Hole)	L	
Washer Toss (3 Hole)	L	
WATER TOWER	L	
EVENT-AREA-3		
Axe Toss	Н	DIBC/Genesis Only
B.B. GUNS	Н	DIBC/Genesis Only
BALLOON LAUNCH	L	
BEAN BAG TOSS	L	
BMX BIKE RACE	Н	DIBC
BOB SLED	L	
BRANDING	M	
CHERNOBYL	L	
COLOURS	L	
DOG SLED RACE	L	
FREE FALL TOWER	Н	DIBC/DICC/GENESIS
FRUIT CATCHER	L	
GREASED POLE	L	
HAMMER TOSS	L	
HOLE IN ONE	L	
HOOP TOSS		
KAN-JAM	I	
LEAPFROG	i i	
LOG SAWING	M	
OBSTACLE LOWER	H	DIBC/DICC/GENESIS
POLE AND TIRE	11	BIBO/BIOO/CEIVEOIC
RAPPEL LOWER	H	DIBC/DICC/GENESIS
RAPPEL LOWER RUNNING TIC TAC TOE	П	DIBE/DICE/GENESIS
	L	
SLACKLINE	L	
STILTS	L	
Tetherball	L	
Tire Flip	L	
VOYAGER	L	
WATER GUZZLER	L	
Welly Toss	L	
EVENT-AREA-INSIDE-BARN		
BEADED KEY CHAIN (CROW BEADS LOWER BARN EAST)	L	
BUBBLE GUM MACHINE	L	
BUILD A BIRD HOUSE(outside barn east side)	L	
BUTTON MACHINE	L	
CERAMICS	L	
COAT RACK	L	
DOG TAGS	L	
LAW AND PROMISE (outside barn entrance)	L	

LEATHERCRAFT	L	
PADDLE BALL	L	
PADDLE MAKING (outside east of barn)	Н	
PUMPKIN BOX	L	
SOLITAIRE (OUTSIDE EAST OF BARN)	L	
TOOL BOXES (outside east of barn)	L	
EVENT-AREA-OFFSITE		
ARCHERY	M	DIBC ONLY
CANOES	Н	DIBC ONLY
ROD AND GUN CLUB	M	DIBC ONLY
Wildlife display	L	DIBC ONLY
GENSIS E	VENTS ONLY	
Spiritual Labyrinth	L	
Robotic interactive display	L	
Fire Fighters extinguisher Display	L	
Dutch Over Challenge	M	
Foam Pit Dance	L	
Karaoke	L	
Video Game Tent	L	
Giant Sling Shot	Н	
Sacred Campfire Ceremonies	L	
Marionette Drinking Challenge	M	
9-Square	L	
Nighttime repelling Show	Н	
Unique Food eating challenge	M	
Crate Stack Challenge	L	
•		

RESPONSE PLANS

On-site evacuation: In the event of medical emergency evacuation back to the first aid station: (CODE GREEN)

- 1) The responding First Aid team will contact the First Aid Coordinator if a patient requires evacuation back to the first aid post.
- 2) The First Aid Quick Response team will respond to the location with a golf cart or cart to get the patient
- 3) The First Aid team will stabilize the patient until the QRT is on the scene to transport the patient.
- 4) If additional assets are required, the First Aid Coordinator will coordinate with the Coordinators of each area.
- 5) Roadways should be kept clear during this time if possible
- 6) Once the patient is back at First Aid patient will be assessed and if needed the off-site medical emergency evacuation protocol will be started.

In the event of a nonemergency evacuation on-site evacuation: (CODE GREEN)

- 1) Camp Coordinator, Camp Safety Coordinator, First Aid Coordinator, and Quartermaster Coordinator will discuss the situation that is requiring an evacuation from the area. Once a plan is formed the appropriate resources will be used.
- 2) If there is a time a notice will be sent out to all campers to pack up their personal belongings and be assigned an evacuation time
- 3) If time is a factor Camp Safety will assist in going to each affected area and telling people to evacuate immediately out of the area, If able to Quartermaster team will assist with using tractors, trailers, and pickup trucks to carry personnel and gear to the loading zone. The emergency Staging zone is the flag poles beside the primary camp building with the roadway to be kept free from traffic.

Off-Site evacuation: (CODE GREEN)

In the event of the need to evacuate due to a medical emergency:

- 1) The on-site First Aid Coordinator will make the call for an ambulance to attend to the medical emergency onsite.
- 2) The First Aid Coordinator will notify the camp Coordinator and Director of Emergency Services and Safety that an ambulance will be requested
- 3) The Director of Emergency Services and Safety will ensure the most direct route is open and an escort vehicle is staged ready to bring the ambulance to the location is needed
- 4) Once the Ambulance is on-site it will be brought to the emergency location and the First Aid Coordinator will coordinate the transfer of the patient to the Ambulance crew.
- 5) Camp Safety will escort vehicle will escort the ambulance off the property.

In the event of a non-medical emergency evacuation of the campground:

- 1) All campers will be notifying an evacuation will be happening, each subcamp will be assigned a specific time of evacuation off-site.
- 2) The Director of Emergency Services and Safety will organize the evacuation with the Camp Coordinator. The Director of Emergency Services and Safety will notify the local Emergency Services of the evacuation being commenced.
- 3) The Director of Emergency Services and Safety will organize the traffic coming into and out of the camp.
- 4) Quartermaster Coordinator will organize the movement of personnel and gear to the evacuation staging area.
- 5) Each sub-camp will move to the evacuation point and load onto the transportation arranged to take the campers off-site.
- 6) Camp Safety will perform a sweep of the grounds and sub-camps to ensure the grounds are fully evacuated

7) Sub Camp Coordinators will be responsible for ensuring all sections are fully accounted for in their subcamp.

Once the campground has been fully cleared all Coordinators will evacuate the grounds.

Reverse Evacuation (getting people indoors) (CODE GREEN)

- 1) In the event of having to get personal inside a message will be broadcasted over the camp radios.
- 2) All personnel will try to get into the camp main building, barn, subcamp site huts, and if open across Hamilton road into the fairground pole barn buildings
- 3) All sub-camps will be designated evacuation buildings to go to
- 4) All Scouters will ensure all their campers are with them upon evacuation
- 5) All Scouters will conduct a head count upon leaving and arriving at the evacuation building
- 6) Once in the building, everyone will crouch down or sit on the ground and keep noise to a minimum and await further instructions
- 7) Once the all-clear has been announced all scouters will conduct a head count of their campers and will be allowed to return to camp.

Lockdown (CODE WHITE)

- 1) Camp Safety will close all three entrances into the campground once the command has been given by the Camp Coordinator.
- 2) The coordinator of Camp Safety will be the lead in securing the campground with the camp Coordinator.
- If Camp Safety requires assistance the Director of Emergency Services and Safety will always contact the police department for assistance with securing the camp to ensure safety.
- 4) All campers and scouters will be told to return to their campsite.
- 5) All Scouters will conduct a head count of all campers at their site and inform the sub-camp Coordinator all campers are accounted for.
- 6) Once each sub-camp has a check-in of all sites, they will notify the camp Coordinator their sub-camp is secured.
- 7) Only Emergency personnel will be allowed to enter and exit the camp during an event leading to the securement of the campground. Once the incident that caused the campground to go into lockdown is deemed over all clear will be provided by the camp Coordinator and

Once the incident that caused the campground to go into lockdown is deemed over all clear will be provided by the camp Coordinator and Camp Safety Coordinator.

Securing the campgrounds (CODE WHITE)

- 8) Camp Safety will close all three entrances into the campground once the command has been given by the Camp Coordinator.
- 9) The coordinator of Camp Safety will be the lead in securing the campground with the camp Coordinator.
- 10) If Camp Safety requires assistance the Director of Emergency Services and Safety will always contact the police department for assistance with securing the camp to ensure safety.
- 11) All campers and scouters will be told to return to their campsite.
- 12) All Scouters will conduct a head count of all campers at their site and inform the sub-camp Coordinator all campers are accounted for.
- 13) Only Emergency personnel will be allowed to enter and exit the camp during an event leading to the securement of the campground. Once the incident that caused the campground to go into lockdown is deemed over the all-clear will be provided by the camp Coordinator and Camp Safety Coordinator.

Police-related emergency (CODE WHITE)

- 1) If the police are needed for the area a call will be made to Camp Safety and the camp Coordinator to inform them of the situation
- 2) If the police are needed and a verbal message can not be transmitted Code 10-200 will be used to radio Police assistance is required
- 3) IF THERE IS A LIFE AND DEATH SITUATION THAT POLICE ARE REQUIRED RIGHT NOW CODE 10-2000 WILL BE USED
- 4) Camp Safety will meet the responding police unit at the gate and direct them to the location.
- 5) Camp Safety will keep a perimeter around the location to allow for privacy and maintain Camp Safety during the incident.

Once the police-related emergency is over a debrief of the situation will occur between the Coordinators of the camp.

BOMB THREAT (CODE BLACK)

- 1) If a suspicious package or the camp safety coordinator becomes aware of a bomb threat the camp will be placed in lockdown immediately
- The area of the threat will be evacuated by all personnel (CODE GREEN) to a safe distance.
- 3) Outside emergency services will be contacted and made aware of the situation.
- 4) The use of two-way radios will be kept to a minimum to reduce the chance of interference causing a possible explosion.
- 5) Once the area is secured for all personnel the area will be handed over to the emergency services and coordinated with the Director of emergency services and camp safety.
- 6) After the threat has been deemed safe by the Emergency Services an all-clear message will be sent out

HOSTAGE SITUATION (CODE PURPLE)

- 1) In the event of a Hostage situation, the immediate area will be evacuated to a safe location (CODE Green)
- 2) Emergency Services will be contacted by the onsite dispatcher that will inform them of the situation.
- B) No one will approach the area and Camp Safety will ensure a perimeter around the event is created if it is safe to do so.
- 4) The Director of Emergency Services will work with the Emergency Services arriving on the scene to secure the scene
- 5) Once the area is secured for all personnel the area will be handed over to the emergency services and coordinated with the Director of emergency services and camp safety.
- 6) After the threat has been deemed safe by the Emergency Services an all-clear message will be sent out

Camper and Staff accounting and reunification of campers and staff (CODE YELLOW)

- 1) Every Scout Leader must have a list of every participant that is always in their group,
- 2) Every Subcamp must provide a copy of the locations of each group in their subcamp to Camp Emergency Services and Safety
- 3) A copy of this list must go to registration for the camp records and ensure the list is updated
- 4) In an event of an emergency, every Scout leader must perform a head count of their youth per CALM.

- Then report to the sub-camp Coordinator all is accounted for once all groups have checked in the Sub camp Coordinator will report this to the camp Coordinator.
- S) Any missing members will be immediately reported, and the missing person procedure will be implemented.
- 7) All scouters will continue to take a head count during any active incident.
- 8) All staff members will check in with the program Coordinator of their area and report to the camp Coordinator all staff is accounted for.
- 9) Camp Safety will close all three entrances into the campground once the command has been given by the Camp Coordinator.
- 10) The coordinator of Camp Safety will be the lead in securing the campground with the camp Coordinator.
- 11) If Camp Safety requires assistance the Camp Safety Coordinator will always contact the police department for assistance with securing the camp to ensure safety.
- 12) All campers and scouters will be told to return to their sub-camp and campsite.
- 13) All Scouters will conduct a head count of all campers at their site and inform the sub-camp Coordinator all campers are accounted for.
- 14) Only Emergency personnel will be allowed to enter and exit the camp during an event leading to the securement of the campground.
- 15) Once the incident that caused the campground to go into lockdown is deemed over all clear will be provided by the camp Coordinator and Camp Safety Coordinator.

Emergency Procedure for Lost Camper/Person (CODE Yellow)

Lost Camper/Person

- 1) Camp Safety will close the entrances down and inform the Camp Coordinator and Emergency
- Services and Safety Director that there is a missing Camper/ Person.
- 2) Camp Safety HQ marked on the map below will become the command post for this incident.
- 3) Dispatch for Camp Safety will declare a Code YELLOW across all Emergency Services Radios.
- 4) Camp Safety and Camp staff will fan out across the grounds in an organized search pattern until the camper is found. Searchers will be paired with a member of the Emergency Services with a Radio.
- 5) Announcement will be made across all camp radios that there is a missing camper/person.
- 6) A search of the campground will be completed
- 7) If the camper can not be located within 30 mins of the search of the grounds the Emergency Services and Safety Director will get additional resources as required for the search.
- 8) All campers will be instructed to return to their Sub camps and campsite and wait for further instruction. The leaders in charge will take a head count a report it to Sub Camp Coordinator
- 9) Once the missing camper is located all clear will be given across the campsite
- 10) The search will be completed in a uniform and safe manner.

First Aid and Medical incidents (CODE BLUE)

- 1) If the injured person can be brought and transported to First Aid this must happen ASAP
- 2) If the Injured person can not be transported to First Aid, An Emergency radio message must be sent to First Aid with the nature of the incident and Injury with detailed location instructions for First Aid.
- 3) If an ambulance ground or air is required, then Camp Safety must prepare for escorting the ambulance from the roadway to the location where the site is needed. Ensuring camper's safety always.
- 4) Once the Ambulance is off-site the Medical Emergency will be declared completed with a debrief of the camp Coordinator at First Aid to follow the incident.

Fire Emergency (CODE RED)

- 1) Evacuate the immediate area.
- 2) If safe to do so and properly trained attempt to extinguish the fire with a fire extinguisher, if not safely evacuate the area
- 3) Notify Emergency Response Team that there is a fire and the exact location of the fire
- 4) The fire department will be called 911 by the ERT
- **5)** ERT will respond to the location.
- 6) Camp Safety will secure the area around the fire ensuring there is no one in danger and wait for the Fire Department to escort them to the site of the fire
- 7) First Aid will be standing by to treat any injuries from the fire.

Once the fire is out and the area is deemed safe the all-clear message will be sent out over the radio

MASS CASUALTY INCIDENT (CODE ORANGE)

Emergency Medical Team Leaders

ONLY emergency medical leadership will have the authority to declare Code Orange. This prevents false code orange activation and miscommunication with ground resources. On identification of a Code Orange, emergency medical team leaders will immediately report the incident to the dispatch center using the METHANE method.

- M: Major incident declaration
 - o Declare name and code orange over the radio

Communicate the following information over the radio or by phone to dispatch

E: Exact location

o Identify the incident's main location using the provided Grid Map

• Type of incident

- Identify how many structures are involved (if any)
- Identify the cause of the incident (Example: explosion)

H: Hazards

Attempt to identify existing hazards (Examples: Fire, Gas, damaged structure)

A: Access

- o Direct extraction teams to the incident destination if the route in the briefing map is obstructed
- Direct casualties to triage zones by colors on the map provided

• N: Numbers; of casualties

o Approximate if triage is not yet completed this number can be updated as triage continues.

E: Emergency services

- Which emergency services are required
- o How many ambulances are required

Once Code Orange has been identified, the scene officer will immediately organize available responding medical teams into the following roles:

Role	Certification Required	Basic Responsibility
Scene Officer	Coordinator Only	Scene Management
Transport Officer	EMR and up	Transport Order
Treatment Team	Any	Transporting patients to zones/
		providing basic treatment
Triage Team	EFR and up	Colour coding each patient

^{*}Note "coordinator only" refers to the Emergency Response Team Coordinators

Once roles are established each designation will complete the following tasks.

Scene Officer

- o Update dispatch on required resources.
- o Ensure the safety of responders throughout the event.
- o Delegate appropriate tasks

Transport Officer

- Set up triage zones.
- Set up a staging area.
- o Dictate transport decisions for patients.
- o Take ongoing reports from the treatment team.
- Work in conjunction with the scene officer on proposed extrication plans

Treatment Team

- Move patients from the disaster zone to the triage zone as appropriate.
- o Provide fast treatments to patients in triage zones.
- o Take reports from the triage team.

Triage Team

- Use the triage system to assign patients to pertinent colour areas.
- Assess and identify every patient in need of medical assistance.

Emergency Fire Team Leaders/ Responders

- O Report to the Scene officer can assist with code orange response to receive direction.
- O Act in accordance with the training of vocational programming

O Communicate with 1 st scouter in charge to keep the operations team informed of the situation.	
Policevent Team Leaders/ Responders	

- O Report to the Scene officer can assist with code orange response to receive direction.
- O Act in accordance with the training of vocational programming
- O Provide scene security and guidance for responding to emergency vehicles.
- O Ensure non-emergency responders do not enter the scene area.
- O Communicate with 1st scouter in charge to keep the operations team informed of the situation.

Phase 3 (Administrative Response):

- <u>ALL</u> emergency response team leadership (that are not working ground operations) shall immediately and without delay report to the first aid trailer.
- Respond to the "Code Orange" radio call by proceeding to the first aid trailer
- This assembly of leadership shall act as the operations team with representatives from each respective emergency response faction.

> OPERATIONS TEAM

- Assemble and communicate reports from each of the respective teams (medical/Police/Fire).
- Assist in tracking response times for requested 911 resources.
- Update ground team on 911 status.
- o Report all hazards to the applicable resources.
- o Ensure all available resources are sent to the ground team

Dispatch Services

- o Receive information from the ground team (METHANE)
- o Inform the operations team upon assembly of METHANE.
- Update the operations team where applicable on the status of the ground crew
- Update provided whiteboard with the following:
 - The number of patients in each colour code.
 - Number of responders on the ground team.
 - Number and type of responding 911 services.
- Receive and communicate any resource requests from the ground crew.

NOTE: If the dispatcher is designated EFR or above at the time of the incident they will move to ground crew at the earliest possible convenience and be replaced by SFA or below.

HAZARDOUS SITUATION IN-FACILITY (CODE BROWN)

- 1) In the event of an onsite Hazardous situation that occurs the Director of Emergency Services and Camp safety shall be notified immediately
- 2) The location of the hazard will be assessed by the Emergency Services and Camp Safety for the extent of the hazard.
- 3) Once the nature of the hazard is determined the DESCS will arrange for the required resources to repair the hazard and isolate campers from the Hazard
- 4) If an evacuation is required (Code Green) those protocols will be called into effect.
- 5) Once the hazard has been corrected an All clear will be given

INFRASTRUCTURE FAILURE (CODE GREY)

- 1) In the event of an onsite infrastructure situation that occurs the Director of Emergency Services and Camp safety shall be notified immediately
- 2) The location of the hazard will be assessed by the Emergency Services and Camp Safety for the extent of the hazard.
- 3) Once the nature of the hazard is determined the DESCS will arrange for the required resources to repair the hazard and isolate campers from the Hazard.
- 4) If an evacuation is required (Code Green) those protocols will be called into effect.

Once the hazard has been corrected an All clear will be given

"Drop, cover, and hold" - For protection from falling debris. (CODE BROWN)

- 1) If severe weather is approaching message will be sent across all camp radios to inform campers of Impending weather.
- 2) Campers will be told to remove themselves from any area that could cause objects to fall from above on top of them.
- 3) If campers can not get into an open area camper are to try to crawl under a sturdy object like a picnic table and crouch down.

- 4) If campers can not get under a hard-sturdy surface camper are to drop to the ground and cover their heads with their hands.
- 5) Campers are to hold their hands over their head until the all-clear is given.
- 5) If injured by a falling object the injured camper needs to be kept from moving and an Emergency medical call is sent out over the radio with the description of the injury and location to the First Aid team.

Children with access and functional needs

Any children with access and functional needs will be given every opportunity to participate in the weekend activities, if an emergency arises with a camper with access and or/ functional needs the camper support personnel will be consulted on the best method of communication and what the procedures of the working with the camper are. If a consult to perform medical aid can not be granted from the camper the support personnel will be asked for this support.

Communications for Parents

The camp Coordinator will speak for the camp, If a parent needs to be contacted the camp Coordinator must first be advised of the situation and the Scouts Canada Media Relations representative will make any public statements that need to happen, Using the Scouts Canada Communication Policy.

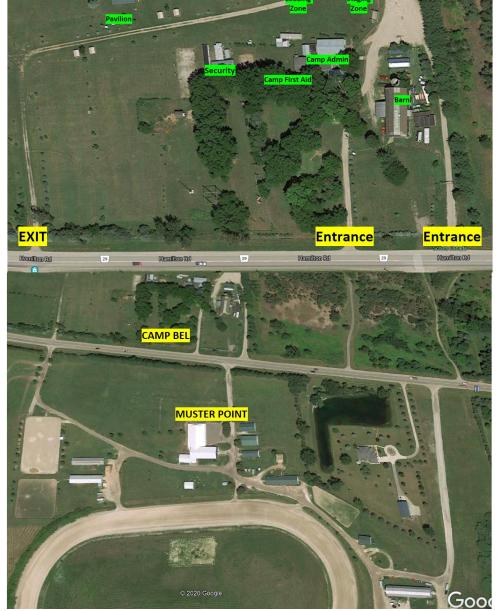
Emergency Staging Area for

Covid-19 Isolation Plan

In the event of a possible case of COVID-19 situation case was to occur at camp the following procedure will take place

- 1) The possibly infected personnel will be brought to the First Aid trailer and the First Aid trailer being a standalone building will be immediately turned into an Emergency isolation room. All First Aid staff and Camp Emergency Response Team will turn the main camp building into the camp's Emergency Command Post.
- 2) ERT Director of Emergency Services and Safety will instruct all Camp Safety personnel to immediately secure all entrances into the camp and bar anyone from entering or exiting the grounds. And to instruct all participants to return and stay at their group's individual group site. All Sub Camp Coordinators will check in with each group and Contact the ERT that all personnel is accounted for.
- 3) A phone call will be made directly to the Middlesex Health Unit at 519-663-5317 this call will be made by the ERT- Medical Coordinator. They will state the total number of people showing Signs and Symptoms and the number of people on the property at that time.
- 4) ERT- Camp Coordinator will prepare a message for the camp and for the Parents and Media of the participants in the camp following Scouts Canada Procedures for media release.
- 5) ERT- First Aid Coordinator will coordinate with all Health Unit and Emergency Response Personal to handle all patients and to keep the safety of the camp during this event.
- 6) ERT- Command will keep the camp updated with regular reports. And keep Scouts Canada personnel updated with the information that is needed for any Safe Scouting reports.

Camp Bel Emergency Staging loading and exit route of the camp.



Emergency Muster Point

Mass Casualty Incident

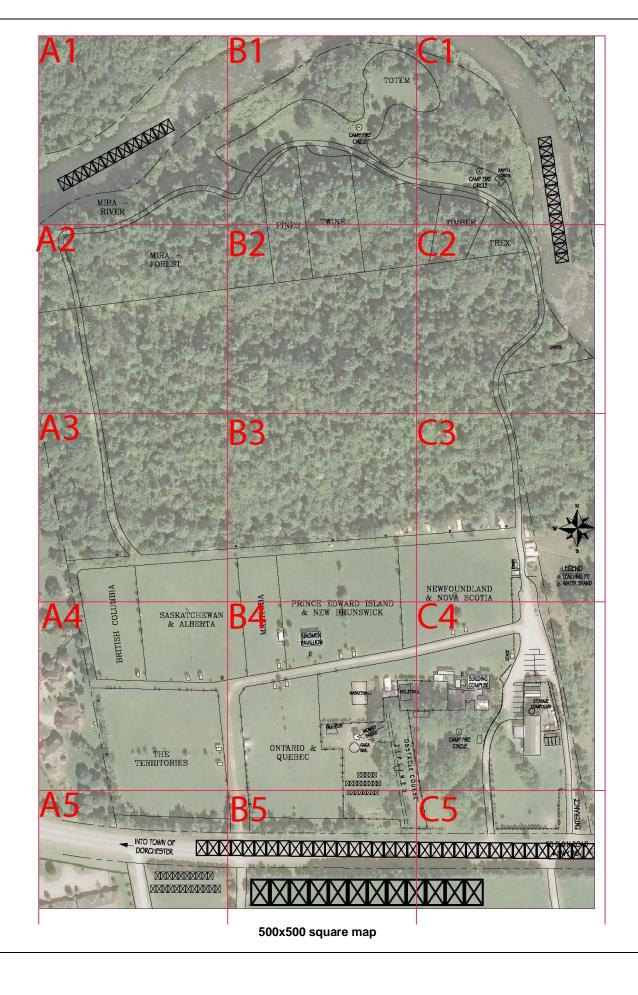




Helicopter Landing Zone will be established across the road on the race track

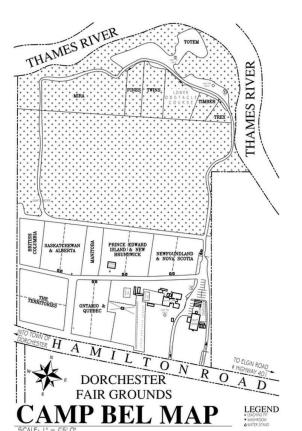
Lost camper





Other Events

As any other events arise the ERT team of the camp will address these incidents and deal with them see Camp Bel Crisis Response Plan Site Map





Command Post: Camp Admin Building, 2nd Camp Safety Building 3rd First Aid building

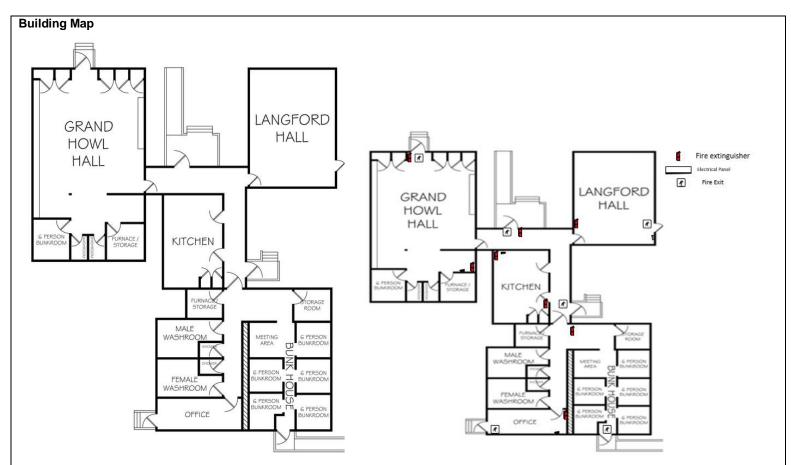


Figure 1. Building layout

Figure 2. The fire layout of emergency equipment, and building is up to date with National Fire Code. (See Fire safety plan)

Key Utility shut-off locations

Gas-

At the meter behind Langford hall door

Hydro- 2 shut-offs.

- 1) Main panel inside leatherwork front barn door
- 2) Main building shut off just inside the front door

Water-

Main well by the pavilion

Recovery Plan

System to Document and log all Events, calls, actions

All emergency documentation will be held by First Aid Coordinator with all documents being in an electronic form saved to the computer with a copy for the Camp Coordinator

Mental Health Support

CMHA Middlesex Mental Health & Addictions Crisis Centre (519) 434-9191 is the local mental health support line. Scouts Canada will also be contacted to set up any concealing services that may be required.

Procedure for seriously injured/ill or untimely death of a staff member or camper

- 1) Follow the procedure for Medical Emergency
- 2) If an untimely death of a camper or staff member occurs, then the Scouts Canada policy for this takes effect and the Camp Coordinator will notify Scouts Canada HQ and arrange for support teams to come to the camp.
- 3) Any affected staff members and campers will be notified of the Critical Incident Stress debriefing sessions and where they will be held.

After Action Report Reviews

After every major incident, a full debrief will occur with all the Coordinators of Camp Safety, First Aid, and Camp that need to be in the meeting. With the After Action Report is completed

Lessons learned and reviewed

/" After every major incident a full debrief will occur with all the Coordinators of Camp Safety, First Aid, and Camp that needs to be in the meeting the following week from the camp where the After-Action Report is reviewed and lessons learned will be implemented.